

**Amendments to the Claims:**

1 (previously presented): A method for receiving input in a writing window from a user on a display, comprising:

in response to determining a current handwriting; placing a glom widget at a location next to a node handle that is associated with current handwriting that is located near a current writing location such that the user selects the glom widget with reduced movement as compared to accessing a toolbar associated with the writing window; wherein the glom widget is represented by a single selectable graphic that includes only two states including a selected state and a non-selected state; wherein the location of the placement of the glom widget is specified in part by a user preference;

maintaining the placement of the glom widget at the location next to the node handle such that the glom widget does not move while the glom widget is displayed during any current handwriting and when a glom widget menu is activated; and

displaying the glom widget menu having menu items that are associated with handwriting near the current writing location when the glom widget is selected; wherein the glom widget menu comprises the following commands: merge paragraph with a paragraph above; split a last line into a new paragraph; and cancel which dismisses the glom widget menu from being displayed.

2 (previously presented): The method of Claim 1, wherein the glom widget menu includes the following commands: bullets; numbering; treat ink as drawing; pen; select; erase and cancel.

3 (original): The method of Claim 2, wherein placing the glom widget near the current writing location further comprises placing the glom widget based on an input language being written.

4 (previously presented): The method of Claim 3, wherein placing the glom widget near the writing location further comprises placing the glom widget on a left side of the node handle that is associated with the current writing location.

5 (original): The method of Claim 2, wherein the glom widget menu comprises a set of contextual commands associated with writing.

6 (original): The method of Claim 5, wherein the glom widget menu may be customized.

7 (original): The method of Claim 6, further comprising changing an appearance of the glom widget when a user hovers over the glom widget for a predetermined period of time.

8 (currently amended): A system for receiving input from a user on a display, comprising:

- a display screen configured to receive user input from a pen; and
- an application configured to perform actions, including:

  - determining a current writing location;

  - in response to determining the current writing location; placing a glom widget at a location near the current writing location that provides access to commands associated with writing; wherein the glom widget includes only a selected state and an unselected state;

  - maintaining the placement of the glom widget at the location ~~while a node handle that is associated with the writing is active~~ such that the glom widget does not move is ~~statically positioned~~ while the glom widget is displayed and during the any current writing that is associated with the node handle and when a glom widget menu is activated; and

  - displaying [[a]] the glom widget menu that includes menu items to access the commands that are associated with the writing near the current writing location when the glom widget is selected.

9 (original): The system of Claim 8, wherein placing the glom widget near the current writing location further comprises placing the glom widget such that user movement to access the glom widget is decreased as compared to accessing a corresponding command contained within a fixed menu.

10 (original): The system of Claim 8, wherein placing the glom widget near the writing location further comprises placing the glom widget based on an input language being written.

11 (previously presented): The system of Claim 9, wherein the glom widget menu is customizable.

12 (original): The system of Claim 9, further comprising changing an appearance of the glom widget when a user hovers over the glom widget for a predetermined period of time.

13 (previously presented): A computer-readable storage medium having computer executable instructions for receiving input on a display, the instructions comprising:

determining a current writing location;

in response to determining the current handwriting location, placing a glom widget at a location near the current writing location as determined by a user preference; wherein the glom widget includes only a selected state and an unselected state;

~~maintaining the placement of the glom widget at the location while a node handle that is associated with the writing is active such that the glom widget does not move is statically positioned while the glom widget is displayed and during the any current writing that is associated with the node handle and when a glom widget menu is displayed;~~ and

displaying [[a]] the glom widget menu having menu items that are associated with handwriting near the current writing location when the glom widget is selected.

14 (original): The computer-readable medium of Claim 13, wherein placing the glom widget near the current writing location further comprises placing the glom widget such that user

movement to access the glom widget is decreased as compared to accessing a corresponding command contained within a fixed menu.

15 (original): The computer-readable medium of Claim 13, wherein placing the glom widget near the writing location further comprises placing the glom widget based on an input language being used.

16 (original): The computer-readable medium of Claim 14, wherein the glom widget menu comprises a set of commands associated with writing.

17 (previously presented): The computer-readable medium of Claim 14, wherein the glom widget menu is customizable.

18 (original): The computer-readable medium of Claim 13, further comprising changing an appearance of the glom widget when the glom widget is hovered over for a predetermined period of time.